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Huamin Qu, Arie Kaufman, Ran Shao, Ankush Kumar

October 2003 VIS '03: Proceedings of the 14th IEEE Visualization 2003 (VIS'03)

Publisher: IEEE Computer Society

 Full text available: [pdf\(261.77 KB\)](#)

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Keywords: Sample-based rendering, image-based rendering, hybrid rendering, irregular sampling hierarchy, offset, frame buffer, layered depth image

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Hendrik P. A. Lensch, Michael Goesele, Yung-Yu Chuang, Tim Hawkins, Steve Marschner, Wojciech Gero Mueller

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Marcus Magnor, Marc Pollefeys, German Cheung, Wojciech Matusik, Christian Theobalt

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Jörg Haber, Demetri Terzopoulos

August 2004